

Wyatt Hansen

University of Texas at Austin

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[Portfolio](#) | [GitHub](#) | [LinkedIn](#)

EDUCATION

Aug 2024 - Present

University of Texas at Austin

Mathematics

Expected graduation May 2027

Aug 2023 - May 2024

Colorado State University

Computer Science with a minor in Mathematics

GPA 4.0

ABOUT ME

I am an undergraduate student with a wide range of technical experiences and a history of collaborating on development teams. I have a passion for robotics and an interest in integrating machine learning models into robotic platforms.

ACTIVITIES

Human-Aware Planning and Interaction Lab

Sept 2023 - May 2024

Undergraduate Research Assistant

- Paid position working under Professor Sarath Sreedharan to improve human-robot interactions
- Leading a project to develop a robot control system using natural gestures via a Meta Quest
- Developing the lab's website and documentation site using modern web frameworks

Little Shop of Physics

Sept 2023 - May 2024

Volunteer

- Facilitating interactive science experiments and demonstrations for 4th and 5th graders in collaboration with the Boys & Girls Club of America

CSU Game Developers Association

Sept 2023 - May 2024

Member

- Working on different teams and tight time schedules to develop video games for entry in game jam competitions

TECHNICAL EXPERIENCE

Front-end and Back-end Development

JavaScript, TypeScript, Next.js, React, Tailwind, MongoDB, Upstash, Stripe, AWS, Supabase, Mailchimp, Sanity, Node.js, Mailgun, UploadThing

Robotics

Robot Operating System (ROS), Ubuntu, Gazebo, RViz, MoveIt, Unity

Machine Learning and Large Language Models

Python, LangChain, OpenCV, TensorFlow, Vector DBs (Pinecone)

PERSONAL PROJECTS | [Portfolio](#) [GitHub](#)

[Flycatcher](#) | Full-stack waitlist page builder

Modern Full-stack development

- Built a web app that uses authentication, image uploads, payments, databases, automated emails, and rate-limited APIs
- Built with modern frameworks and services

[TOS Chat](#) | Privacy Document Chatbot

Modern Frontend Frameworks and APIs

- Integrated GPT-4 with various companies' terms of service agreements and privacy policies to let users 'chat' with the documents they agree to every day.
- Designed and built the UI with NextJS, TypeScript, and Tailwind

[Mystic Arcade](#) | Browser multiplayer game

Backend Networking and Modern Frontend Frameworks

- Built a functional waitlist page using NextJS, Typescript, Tailwind, and Mailchimp
- Using WebRTC to bring UDP real-time multiplayer networking to the browser
- Designing and developing an isometric multiplayer game in JavaScript

[Self-driving food-delivery rover](#)

Machine Learning and Robotics

- Built the autonomous driving system for a food-delivery rover at St. Stephen's
- Intaking data from a camera and onboard sensors to make routing decisions and react in real-time to obstacles such as humans, stop signs, and cars.
- Using TensorFlow Lite and OpenCV to run inferences on a Raspberry Pi

[My personal website](#)

Frontend Design and Modern Frontend Frameworks

- Used NextJS, TypeScript, and Tailwind to build a markdown blog/portfolio site for my projects

[Playlist Assist](#) | Digital DJ

APIs and Algorithms

- Collects audio feature data from the song a user is listening to on Spotify (timbre, pitch, beat position, etc.) and uses the data to create seamless transitions between songs in a playlist
- Acts remotely, allowing the user to listen from any device while the program is running